

So the measurement of $v_{w_1}^T$ and $v_{w_2}^T$ is the same with high probability.

But we need to achieve different measurements for $v_{w_1}^T$ and $v_{w_2}^T$. \square

Second method - Polynomial Method

$$|v(0)\rangle = \left[\dots |S_f\rangle |u_1\rangle |S_f\rangle |u_2\rangle \dots \right] |0\rangle \quad (\text{General algorithm, as in 1st method})$$

Define $y_j = f(j)$, $j \in \{0,1\}^n$, $y_j \in \{0,1\}$.

It is obvious that computing $\text{OR}(y_1, y_2, \dots, y_N)$ is simpler than solving the unstructured search. So we will suggest a lower bound for OR.

$$S_f: |x\rangle \rightarrow (-1)^{f(x)} |x\rangle = (1 - 2y_x) |x\rangle$$

$$\text{Assume: } |v(0)\rangle = \sum_{x \in \{0,1\}^n} \alpha_x |x\rangle$$

$$\text{Then } |v(0)\rangle \xrightarrow{S_f} \sum_x \underbrace{\alpha_x (1 - 2y_x)}_{\alpha_x'(y_1, \dots, y_N)} |x\rangle \rightarrow \text{polynomial in } y_1, \dots, y_N \text{ of degree 1.}$$

After u_1 we get a superposition of $|x\rangle$, with coefficients $\alpha_x(\alpha_1, \dots, \alpha_N)$ - polynomial of degree 1 - u_1 acting on a superposition is a linear combination.

So after T steps, $|v(T)\rangle = \sum_x \alpha_x^T |x\rangle$, where $\alpha_x^T(y_1, \dots, y_N)$ is a polynomial of degree T .

If we measure only the first bit the probability to get 1 is

$$\Pr("1") = \sum_{x \in \{0,1\}^n} |\alpha_x|^2 - \text{is a polynomial of degree } 2T.$$

If $\text{OR}(y_1, \dots, y_N) = 1$, we want to achieve $\Pr("1") \geq 0.9$, otherwise $\Pr("0") \leq 0.1$.

$\text{OR}(y_1, \dots, y_N)$ is a polynomial of degree N . (in y_1, \dots, y_N)

Def: Let y_1, \dots, y_N be Boolean variables,
and $g(y_1, \dots, y_N): \{0,1\}^N \rightarrow \{0,1\}$.

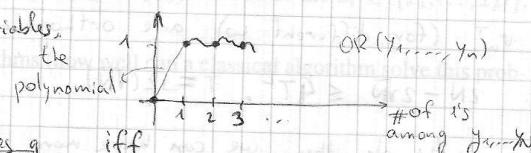
A polynomial $p(y_1, \dots, y_N)$ ϵ -approximates g iff

$$|p(y_1, \dots, y_N) - g(y_1, \dots, y_N)| \leq \epsilon \quad \forall y_1, \dots, y_N \in \{0,1\}. \text{ Also the } \underline{\text{degree}} \text{ of } g \text{ is:}$$

$$\deg g = \min_p \{ \deg p : p \text{ } \epsilon\text{-approximates } g \}, \text{ and } \underline{\deg g} = \deg g$$

Q_E(g) = minimum number of queries (to y_1, \dots, y_N) to compute g exactly.

Q_E(g) = minimum number of queries to compute g with probability $1-\epsilon$ $\forall y_1, \dots, y_N$



Another analysis (reflected around the mean) (for Grover's algorithm):

In it, D is called "reflection around the mean".

For $|ψ\rangle = \sum_{x \in \{0,1\}^n} \alpha_x |x\rangle$, the mean is $\langle a \rangle = \frac{1}{N} \sum_{x \in \{0,1\}^n} \alpha_x$.

Recall the state from Grover's algorithm: $|S\rangle = \frac{1}{\sqrt{N}} \cdot \sum_{x \in \{0,1\}^n} |x\rangle$

$$\langle S|\psi\rangle = \frac{1}{\sqrt{N}} \sum_x \alpha_x = \sqrt{N} \cdot \langle a \rangle$$

$$D|\psi\rangle = (2|S\rangle\langle S| - 1)|\psi\rangle = 2 \cdot |S\rangle \cdot \sqrt{N} \cdot \langle a \rangle - |\psi\rangle = 2 \cdot \sum_x \left(\frac{1}{\sqrt{N}} \cdot \sqrt{N} \cdot \langle a \rangle - \alpha_x \right) |x\rangle = \sum_x (\langle a \rangle + \alpha_x - \langle a \rangle) |x\rangle.$$

Recall that every state during Grover's algorithm has real amplitudes.

The amplitudes start equal. Every turn S_f flips the altitude of w (which is $f(w)=1$), $\alpha_w \rightarrow -\alpha_w$. D reflects the amplitudes around the mean: $\alpha_w \rightarrow 2\langle a \rangle - \alpha_w$. For a long time $\langle a \rangle$ stays around $\frac{1}{\sqrt{N}}$ (or so we're told). So $\alpha_w^{t+1} \rightarrow (2t+1) \frac{1}{\sqrt{N}}$. Hence we need $O(\sqrt{N})$ turns to make its amplitude close to 1.

Polynomial Method - Continuation

Notice: $\frac{1}{2} \deg_\varepsilon(g) \leq Q_\varepsilon(g)$, for $g = OR$. Also ~~$\deg(OR) = N$~~ :

$OR(y_1, \dots, y_N) = 1 - (1-y_1) \cdots (1-y_N)$. Notice that OR is symmetric, that is for any $\sigma \in S_n$,

$$OR(\sigma(y_1, \dots, y_N)) = OR(y_1, \dots, y_N).$$

Homework 3: $\frac{1}{N!} \cdot \sum_{\sigma \in S_n} p(\sigma(y_1, \dots, y_N))$ is symmetric, and if p ε -approximates OR , then so does this polynomial.

Hence, there exists a symmetric polynomial $p(y_1, \dots, y_N)$ that ε -approximates OR .

Homework 3: A symmetric polynomial p depends only on $y = y_1 + \dots + y_N$.

Now we have $p(y)$ that ε -approximates $OR(y)$, and $\deg p = \deg p(y_1, \dots, y_N)$.

Theorem (Paturi): Let g be a non-constant symmetric Boolean function on $\{0,1\}^N$ (expressed as a polynomial in y). Define $T(g) = \min \{ |2k-N+1| : g(x) \neq g(xu) \}$

$$\text{Then } \deg_\varepsilon g = \Theta(\sqrt{N(N-T(g))})$$

$$T(OR) = |0-N+1| = N-1 \Rightarrow Q_\varepsilon(OR) = \Omega(\sqrt{N(N-N+1)}) = \Omega(\sqrt{N})$$

□

Remark: In our case we need a lower bound for computing OR with the promise: either all y_j are 0, or exactly one of them is 1.

For this function: $\Gamma(\text{OR}^{\text{promise}}) \leq N-1$

$\Rightarrow Q_E = \Omega(\sqrt{N(N-\Gamma)}) \geq \Omega(\sqrt{N})$. So the lower bound doesn't change.

Example: $\text{PARITY}(y_1, \dots, y_N) = \sum_{i=1}^N y_i \bmod 2$. This function is symmetric, so we can use Paturi's Theorem. $\Rightarrow Q_E(\text{PARITY}) \geq \frac{1}{2} \deg_E(\text{PARITY}) = \Theta(N)$.

$$\begin{aligned} \Gamma(g) &= 1 \\ (\exists p(y) \neq p(y+1)) \quad \forall y \end{aligned}$$

Example: $\text{MAJ}(y_1, \dots, y_N) = 1 \Leftrightarrow \sum y_i > \frac{N}{2}$, N is even.

$$\Gamma(\text{MAJ}) = 1 \quad (\exists p(\frac{N}{2}) \neq p(\frac{N}{2}+1)) \Rightarrow Q_E(\text{MAJ}) = \Theta(N).$$

Quantum Communication Complexity

$$\begin{array}{ccc} \text{Alice} & \longleftrightarrow & \text{Bob} \\ x \in \{0,1\}^n & & y \in \{0,1\}^n \end{array}$$

Internal computation is not counted - we only care how many bits/qubits to send. Goal: Both Alice and Bob want to find $f(x,y) \in \{0,1\}$

Typically: $f: D \subseteq \{0,1\}^n \times \{0,1\}^n \rightarrow$ partial. If $D = \{0,1\}^n \times \{0,1\}^n$: total function.

Trivial upper bound: n . (Send x to Bob, let him compute internally).

Def: $D(f)$ - deterministic c.c. (communication complexity).

$$D(f) = \min_{\text{Protocols}} \left(\max_{x,y \in \{0,1\}^n} |\text{communication}| \right)$$

Example: $EQ(x,y) = 1 \Leftrightarrow x=y$. Here $D(EQ)=n$. (Or $n+1$, if we

want that both A and B know the answer).

Def: $R(f)$ - randomized c.c.

$$R(f) = \min_{\text{Protocols}} \left(\max_{x,y \in \{0,1\}^n} |\text{communication}|, \text{ s.t. } \Pr[\text{output} = f(x,y)] \geq \frac{2}{3} \right)$$

Private randomness - (r_A, r_B) . Each of them generate random bits, no share.

Public randomness - r - predetermined common random bits

We write then $R^{\text{pub}}(f), R^{\text{priv}}(f)$ for the 2 types of randomness.

Public randomness can simulate private randomness. $\Rightarrow R^{\text{pub}}(f) \leq R^{\text{priv}}(f) \leq D(f)$

$$\text{Def: } Q(f) = \min_{\substack{\text{quantum} \\ \text{protocols}}} \left(\max_{x,y} |\text{communication}| \text{ st } \forall x,y \Pr[\text{out} = f] \geq \frac{2}{3} \right)$$

$Q(f) \leq R^{\text{priv}}(f)$. (private randomness can be simulated by Hadamard + measure)

Example: $R^{\text{pub}}(\text{EQ}) = ?$

Alice has x , Bob has y . Both share random, long enough r .

- Alice sends $x+r \pmod{2}$ (1 bit) to Bob, who compares it to $y+r \pmod{2}$.
- If $x=y$ we have equality. If $x \neq y$, w.p. $\frac{1}{2}$ we have equality and w.p. $\frac{1}{2}$ we have inequality.

So repeat it t times and get probability of error $\left(\frac{1}{2}\right)^t$.

$$R^{\text{pub}}(\text{EQ}) = O(1).$$

Erasure-correcting codes

$$\text{Theorem (Newman): } R^{\text{pub}}(f) = R^{\text{priv}}(f) = O(\log n)$$

Example: $R^{\text{priv}}(\text{EQ}) = O(\log n)$.

Protocol using Error-correcting codes: $E: \{0,1\}^n \rightarrow \{0,1\}^m$, $m > n$.

Fix ϵ . There exists $E: \{0,1\}^n \rightarrow \{0,1\}^m$: $\forall x \neq y \quad \text{dist}(E(x), E(y)) \geq (\frac{1}{2} - \epsilon)n$, $m = O(n)$.

Hamming
Distance

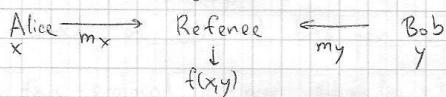
- Alice, Bob compute $E(x), E(y)$.

- Alice chooses random place j in $E(x)$, sends $(j, E(x)_j)$ - $O(\log n)$ bits.

If $x=y$: $E(x)_j = E(y)_j$. If $x \neq y$ $E(x)_j \neq E(y)_j$ w.p. $\frac{1}{2} - \epsilon$.

Repeat it constant t times.

Simultaneous message passing model (SMP)



Def: $D''(f) = \min_{\text{protocols}} \max_{x,y} (l_{mx} + l_{my})$. Similarly define $R''^{\text{pub}}(f)$, $R''^{\text{priv}}(f)$